

SCENE 1

PANEL 1

TV CUT-OFF

action
Int Transport Vehicle
Screen is black

dialog

SCENE cont'd

PANEL 2

TV CUT-OFF

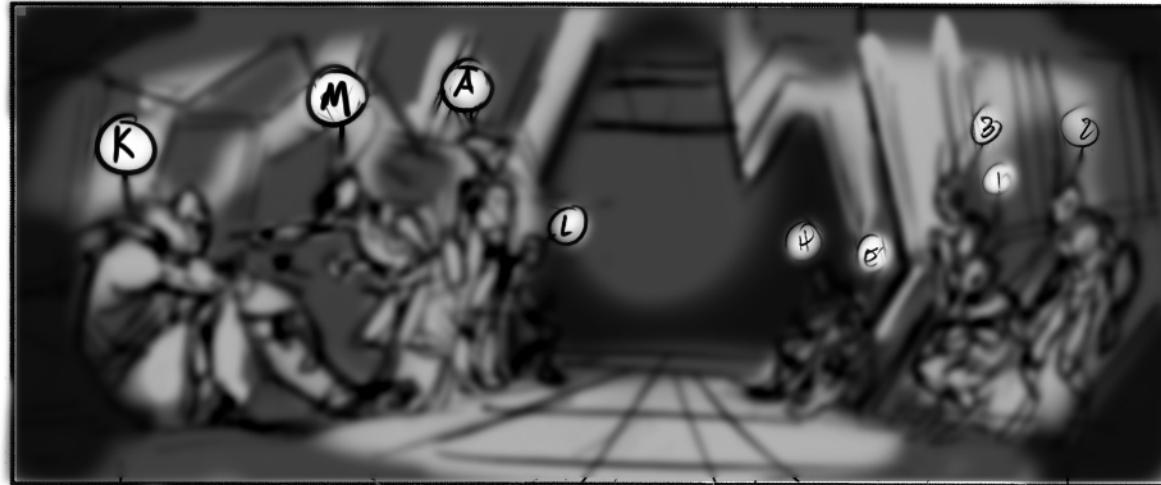
action
Dia slowly fades up

dialog

Miek (vo): No-no-no, Miek no good!
Miek dies easy! Somebody break the
door - let Miek out!!

SCENE 1 cont'd

PANEL 3



stop ← start

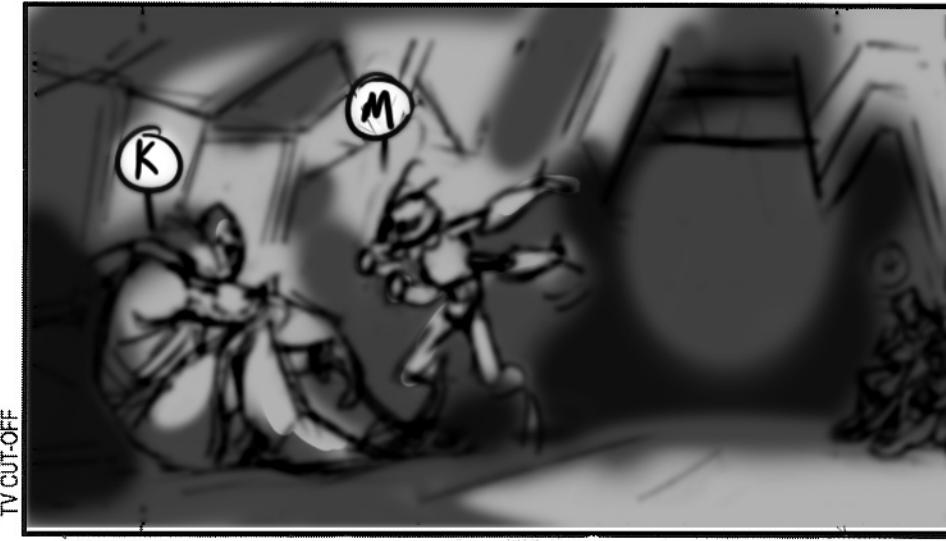
action slowly fade up to out of focus scene
pan over as Miek points at Korg

dialog

Miek: You, Brick Man!

SCENE cont'd

PANEL 4



action

Miek gestures

dialog

Miek: Knock it open!!

SCENE 1 cont'd

PANEL 5



action

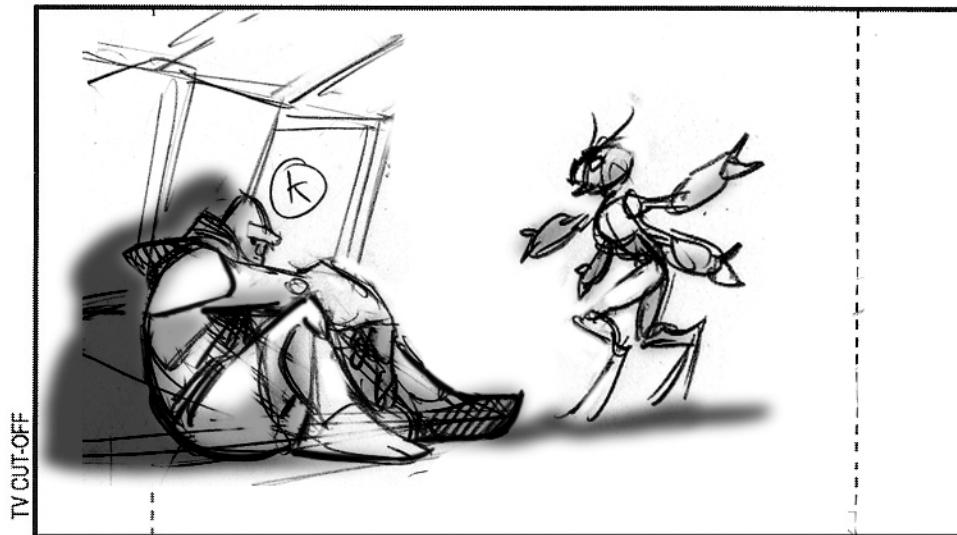
Korg shoves Miek away

dialog

Korg: Go sit down!!

SCENE cont'd

PANEL 6



action

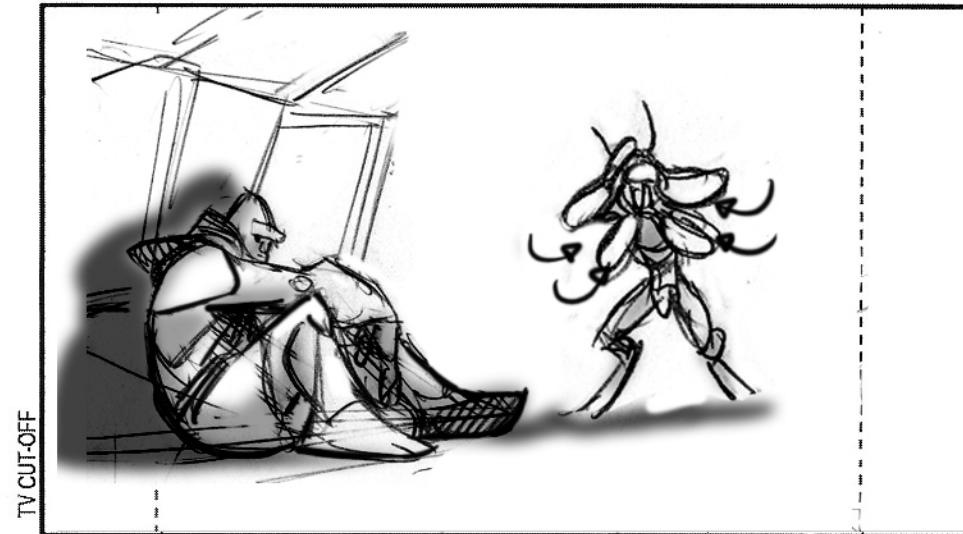
scene comes into focus

dialog

Miek: But Miek not a fighter!!

SCENE 1 cont'd

PANEL 7



action

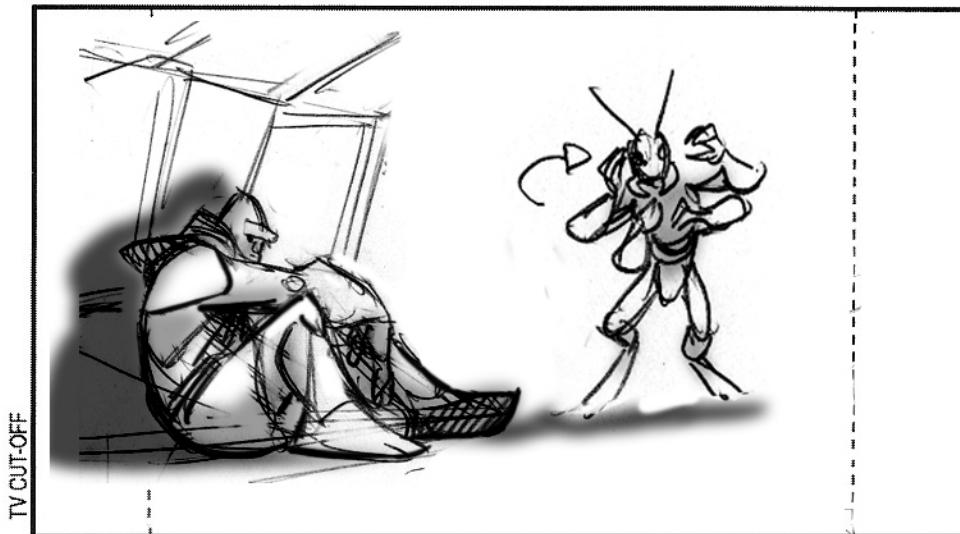
Miek hides his face

dialog

Miek: Miek a hider - very thin shelled...

SCENE cont'd

PANEL 8



action

Miek looks at cam

dialog

...and very...

SCENE 1 cont'd

PANEL 9



action

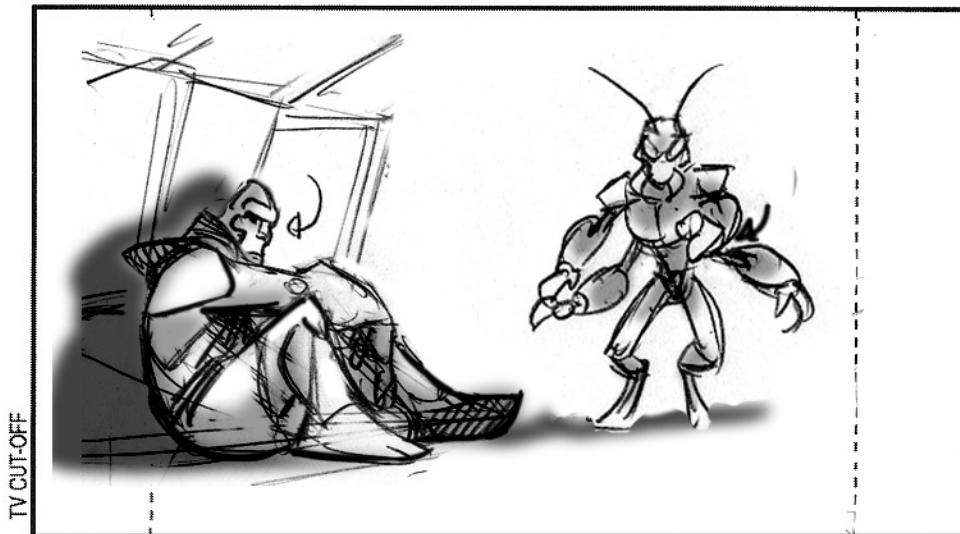
he turns back to Korg

dialog

Miek: Hey! Hey, hey look...

SCENE cont'd

PANEL 10



action

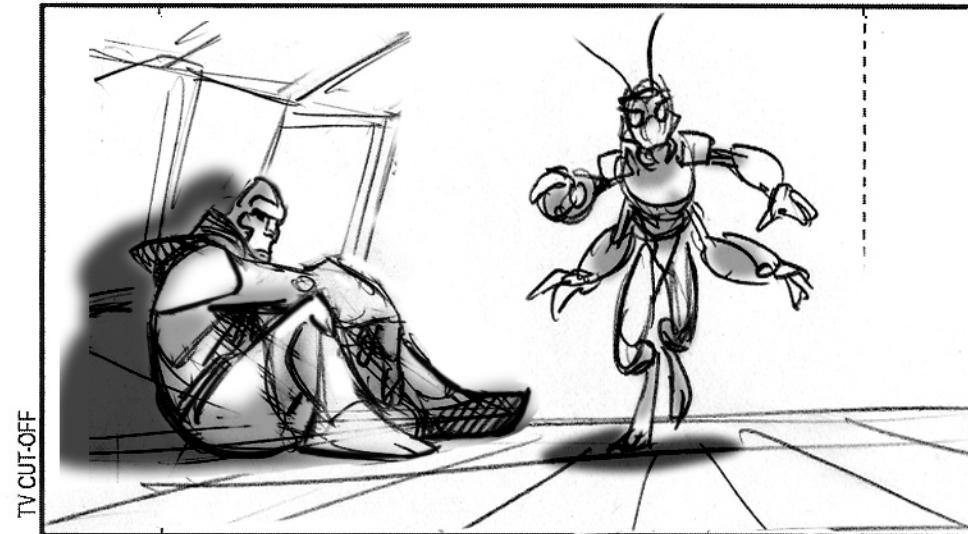
he turns back to cam and points

dialog

Miek: ...that one awake!!

SCENE 1 cont'd

PANEL 11



action

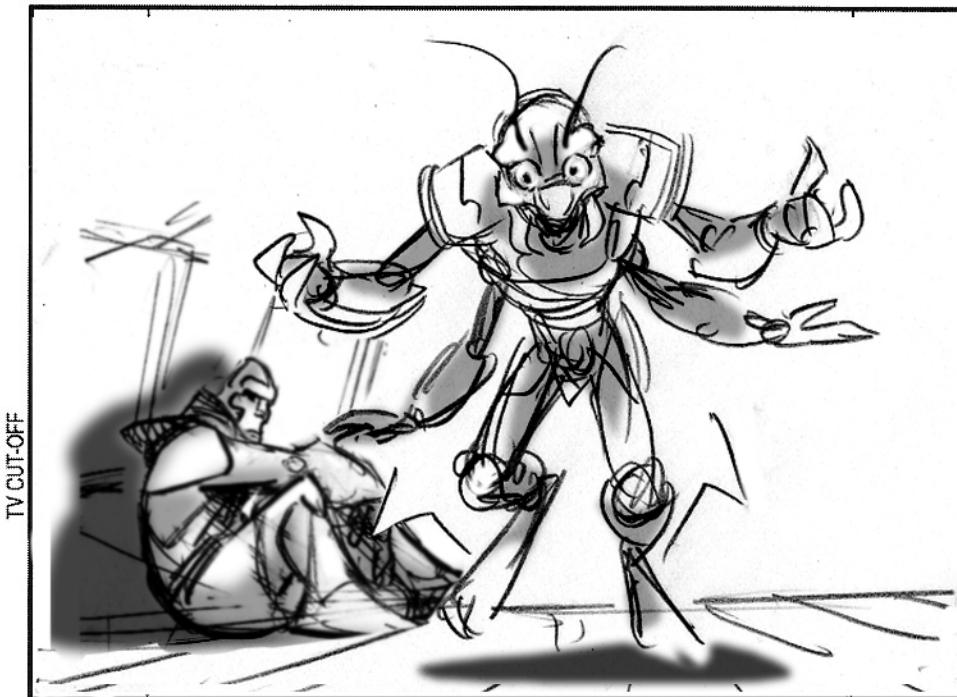
Miek starts towards cam

dialog

Miek: YOU!!

SCENE cont'd

PANEL 12



trk up with him as he walks to cam

dialog

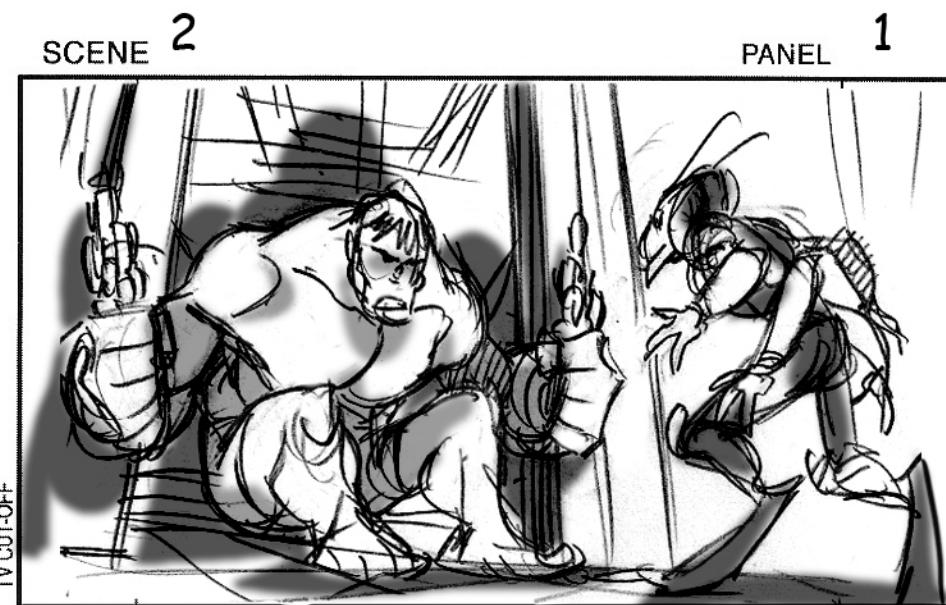
Miek: You the biggest...



action Miek into cam - Hulk's POV

dialog

Miek: ...slave ever!!



action reverse angle - Hulk is chained to wall

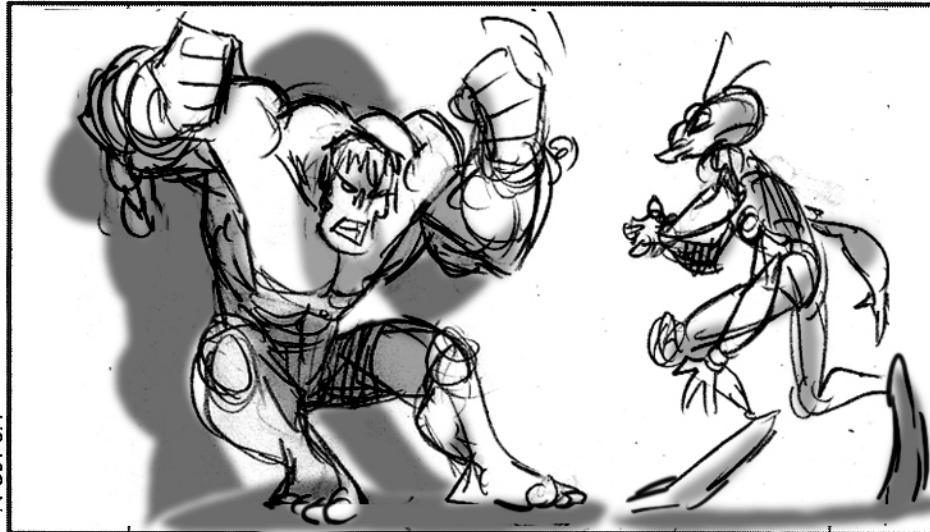
dialog

Miek: Fists like boulders!!

SCENE 2 cont'd

PANEL 2

TV CUT-OFF



action

Hulk pulls on his chains...

dialog

Miek: Snap your chains!!

SCENE cont'd

PANEL 3

TV CUT-OFF

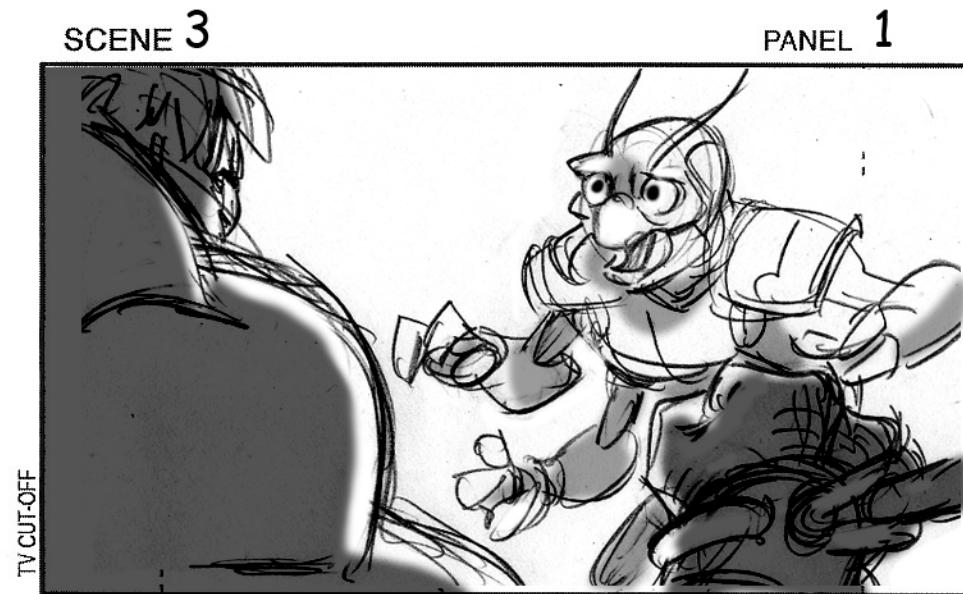


action

...as Miek goads him on

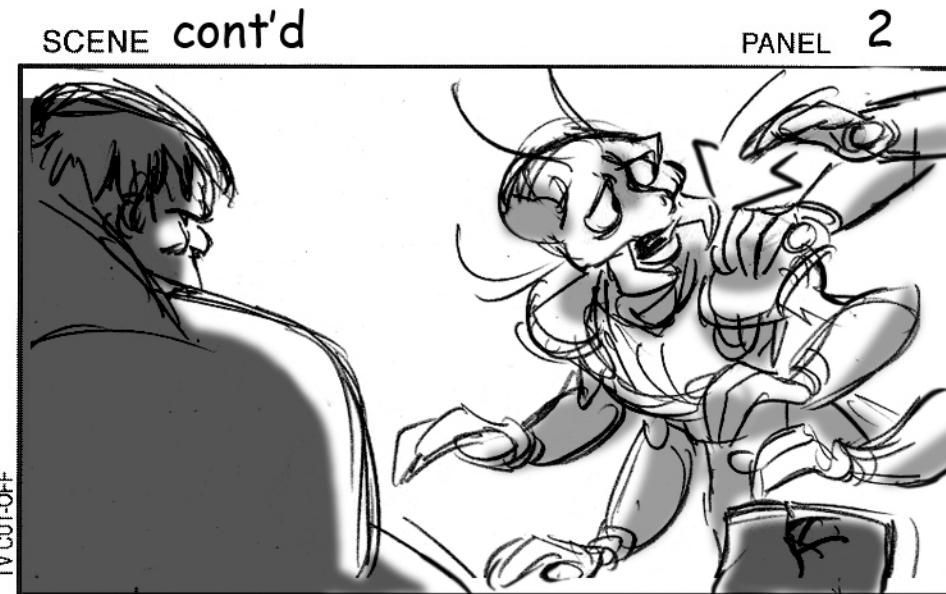
dialog

Miek: Good - good!!



action
Miek gets even more excited

dialog
Miek: Free us!!

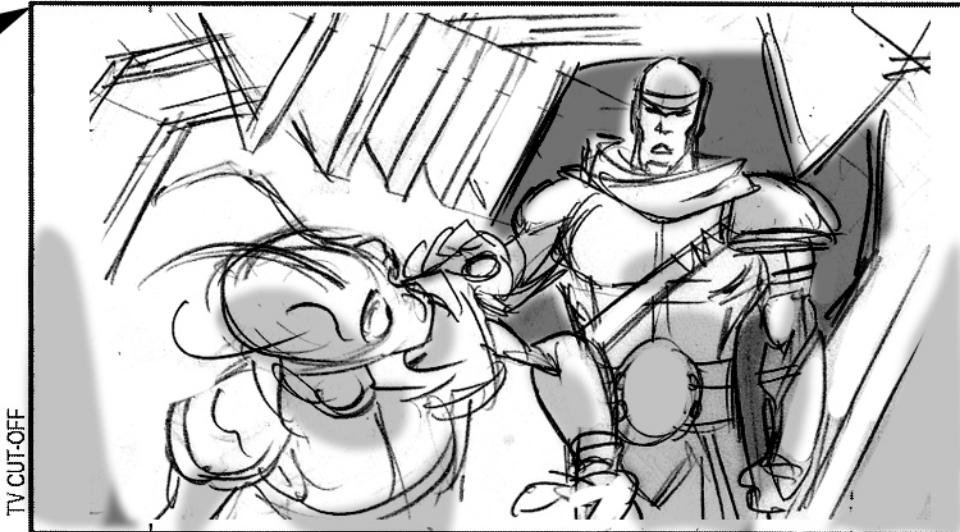


action
Laven grabs Miek by the shoulder

dialog
Laven (os): That's enough...

SCENE 3 cont'd

PANEL 3



action

trk up as Miek turns to reveal Laven

dialog

Laven: ...Miek.

SCENE cont'd

PANEL 4

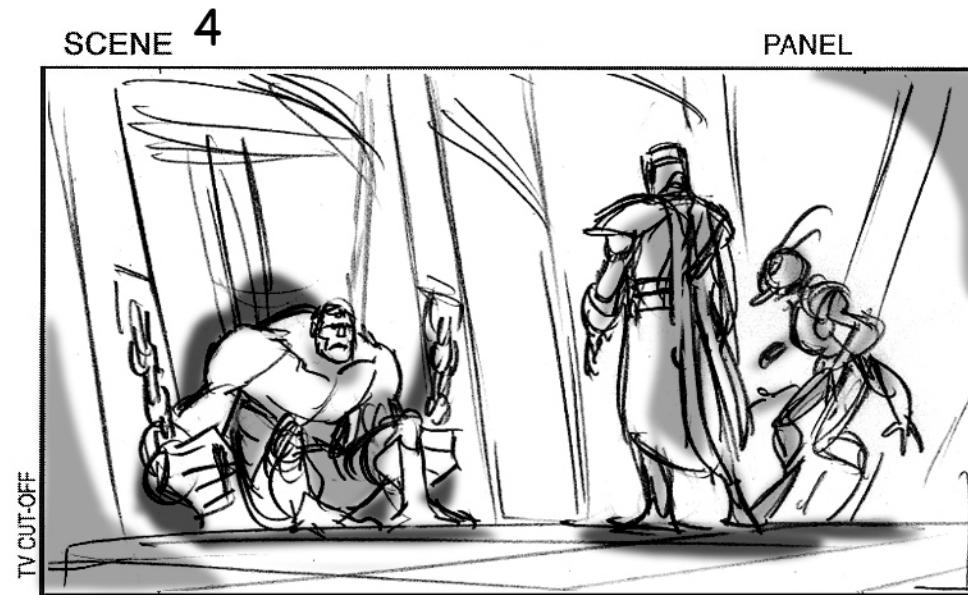


action

trk up with Laven as he steps forward

dialog

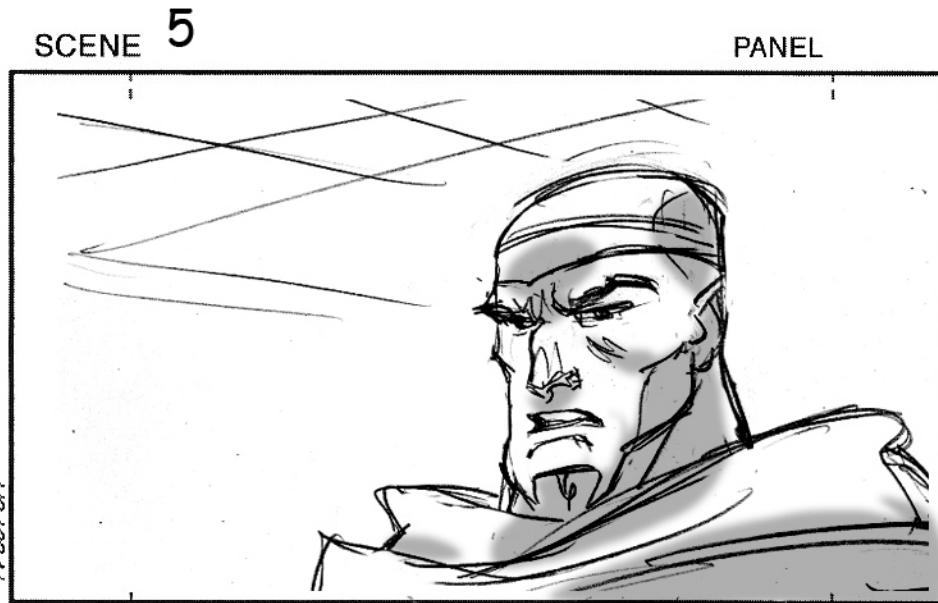
Laven: You won't regain your strength for awhile.



action

dialog

Laven: An unfortunate effect of passing
through the portal



action

dialog

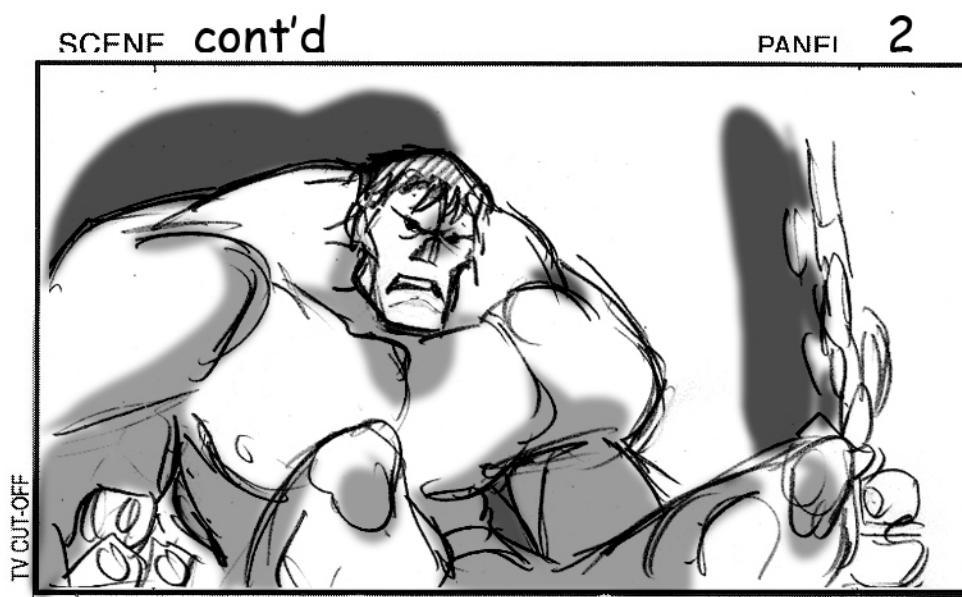
Laven: I am Laven



action
Hulk reacts

dialog

Hulk: Where am I?!!



action

dialog

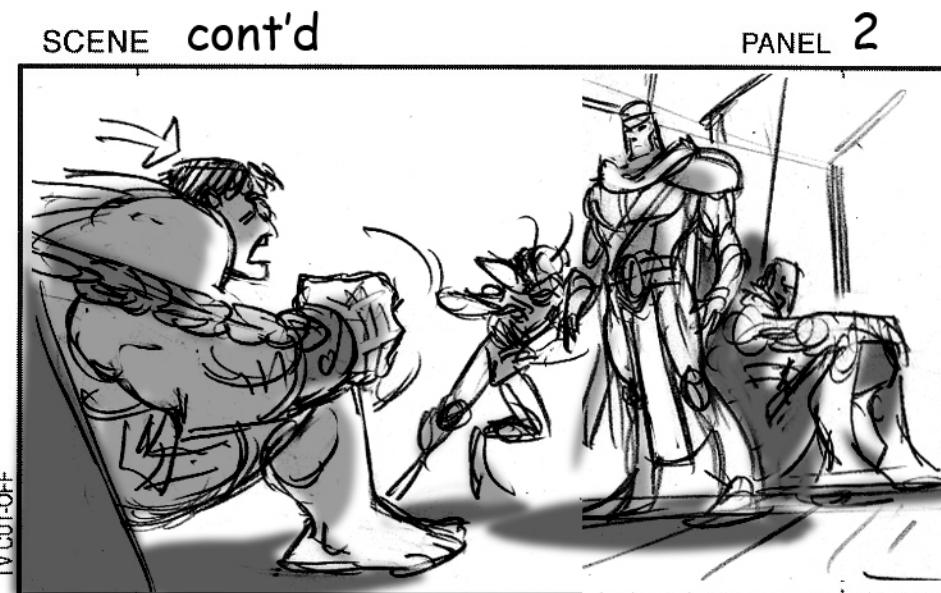
Laven (os): Inside an Imperial transport



action

dialog

Laven: You've been sold as a slave!



action

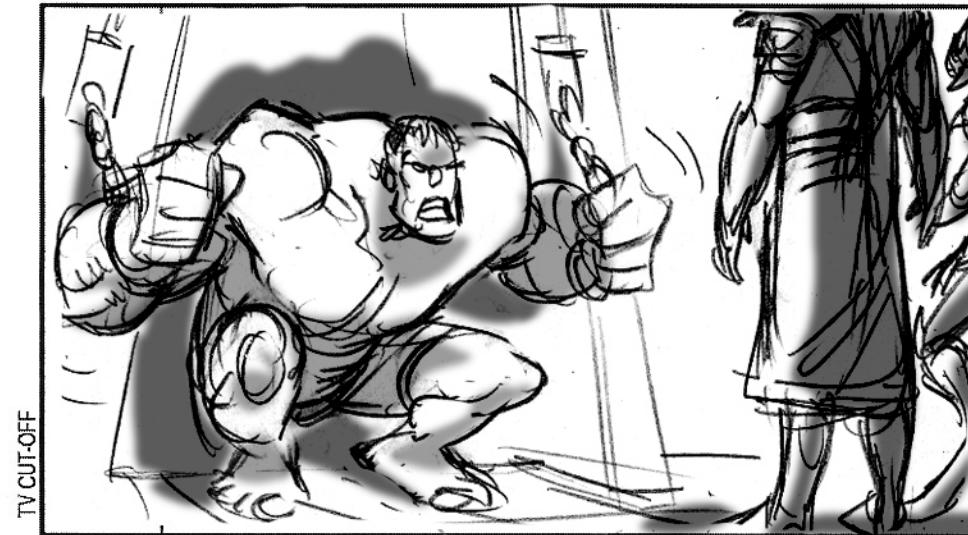
dialog

Hulk reacts - Miek jumps back

Hulk: The Hulk is...

SCENE 8

PANEL 1



action

dialog

Hulk:...no one's slave!!

SCENE cont'd

PANEL 2



action

dialog

Hulk lunges forward

SCENE 8 cont'd

PANEL 3



action

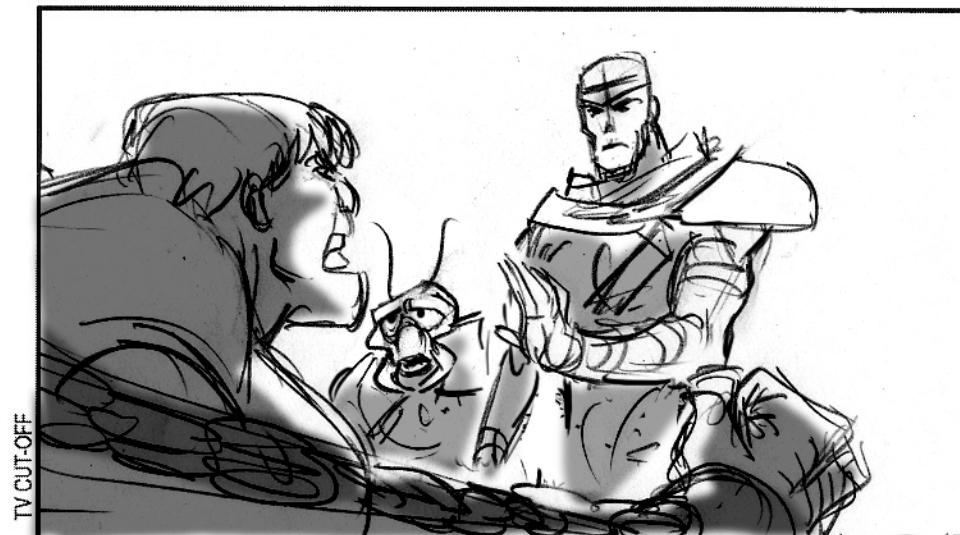
Laven holds a hand up

dialog

Laven: Easy!

SCENE 9

PANEL 1

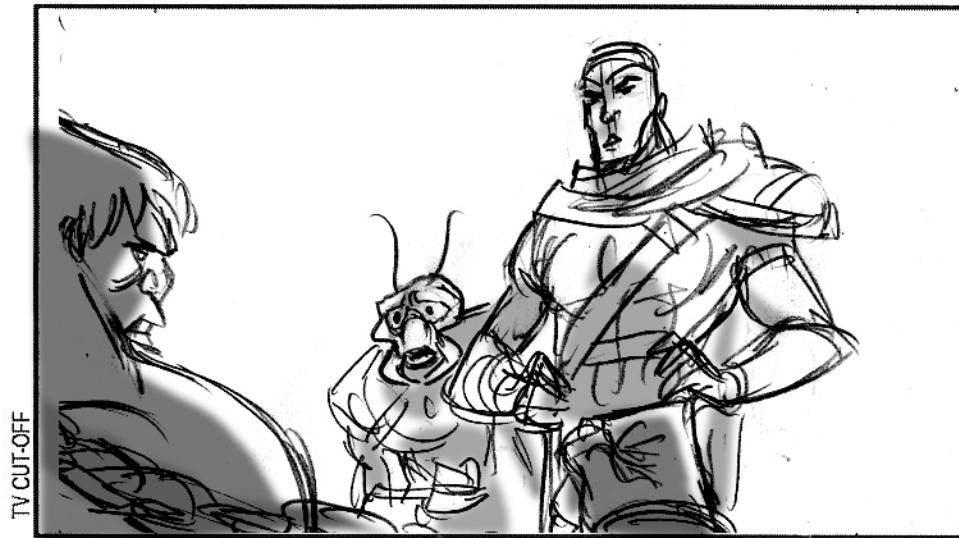


action

dialog

SCENE 9 cont'd

PANEL 2



action

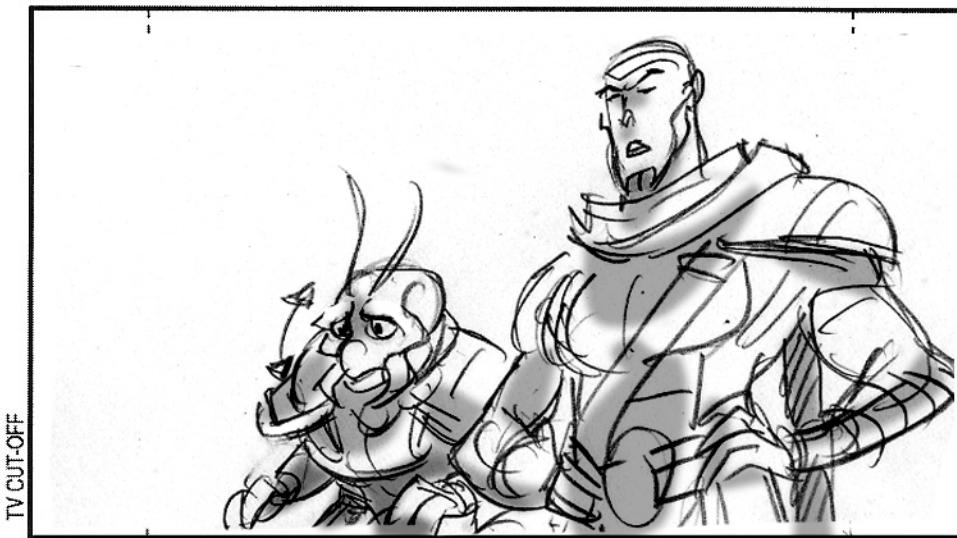
Laven puts hands on his hips

dialog

Laven: Hulk is it?

SCENE cont'd

PANEL 3



action

trk in -- Miek nods

dialog

Laven: Those chains are shadow forged --

SCENE 10

PANEL 1



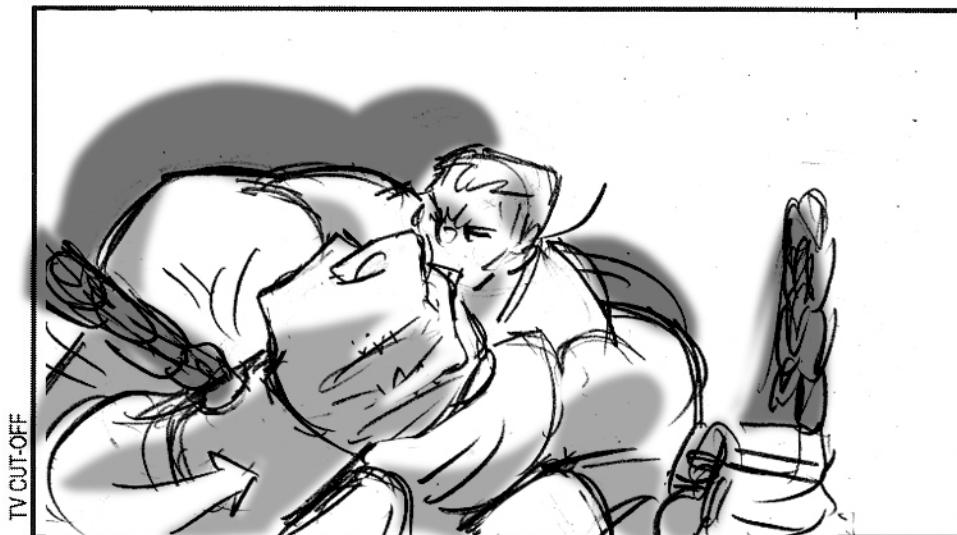
action

dialog

Laven (os): --they're unbreakable

SCENE cont'd

PANEL 2



action

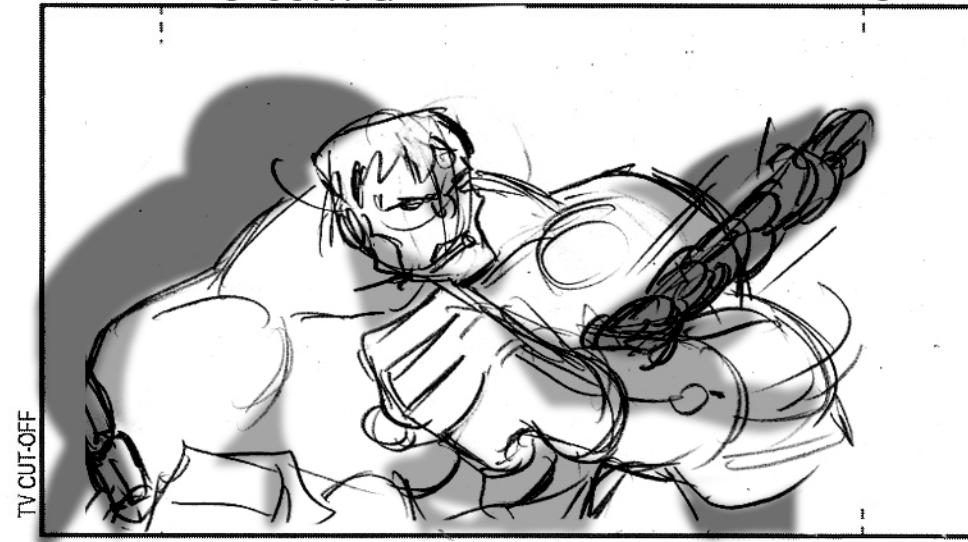
he jerks his right hand...

dialog

Laven (os): You need to save...

SCENE 10 cont'd

PANEL 3



action

he jerks his left hand

dialog

Laven (os):...your strength for the games

SCENE cont'd

PANEL 4



action

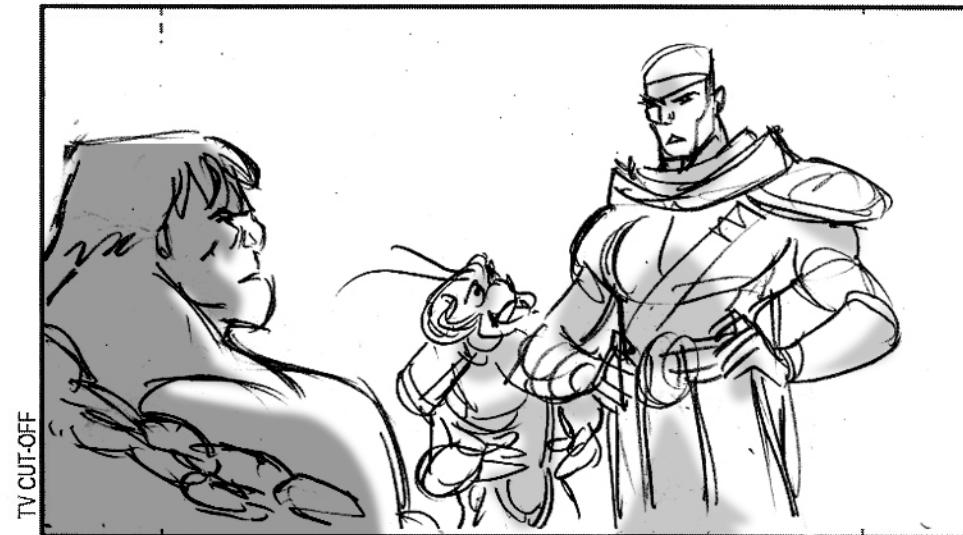
trk up as he settles

dialog

Hulk: What games!?

SCENE 11

PANEL 1



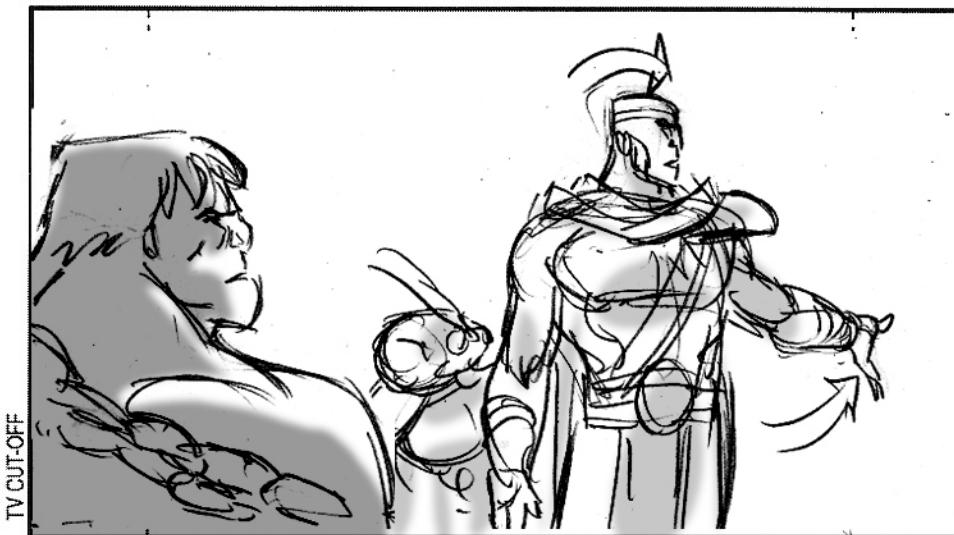
action

dialog

Laven: We are on route to the coliseum,...

SCENE cont'd

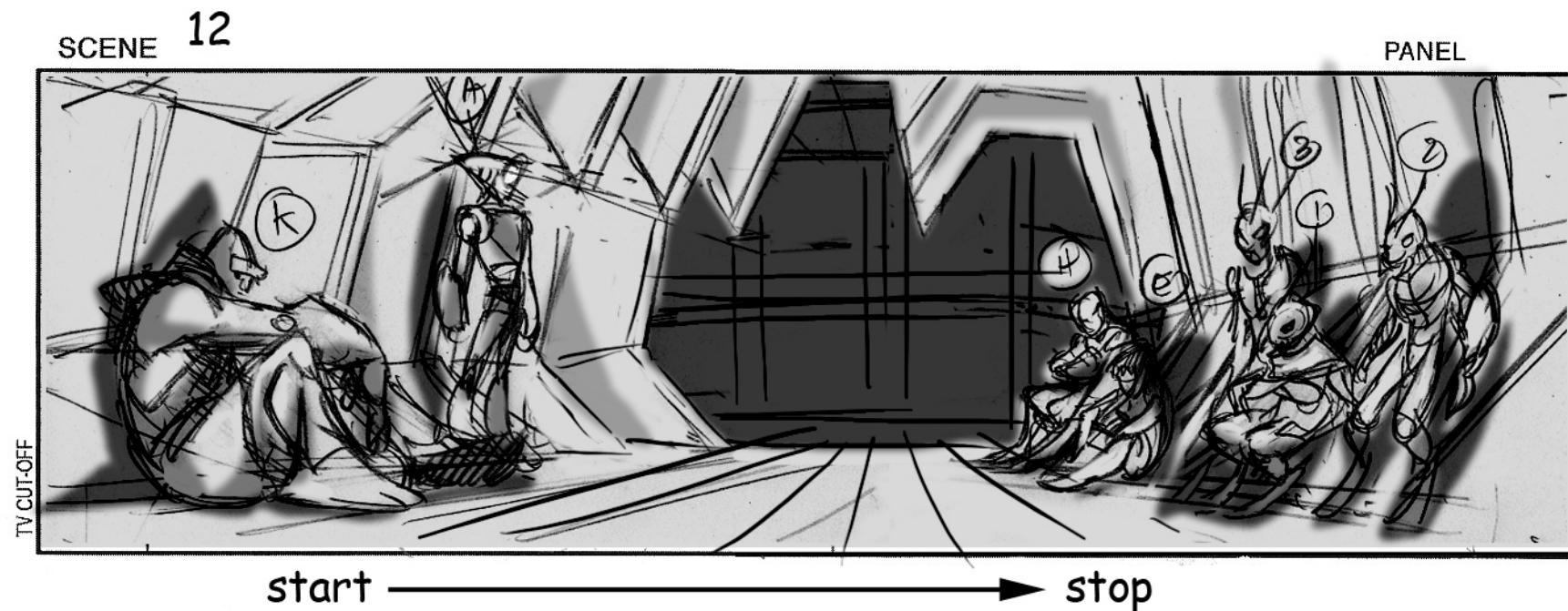
PANEL 2



action

dialog

Laven turns and gestures



action

their POV - pan across rear of transport revealing Korg, Android, Hiroim,
Elloe and Bugs 1, 2 & 3

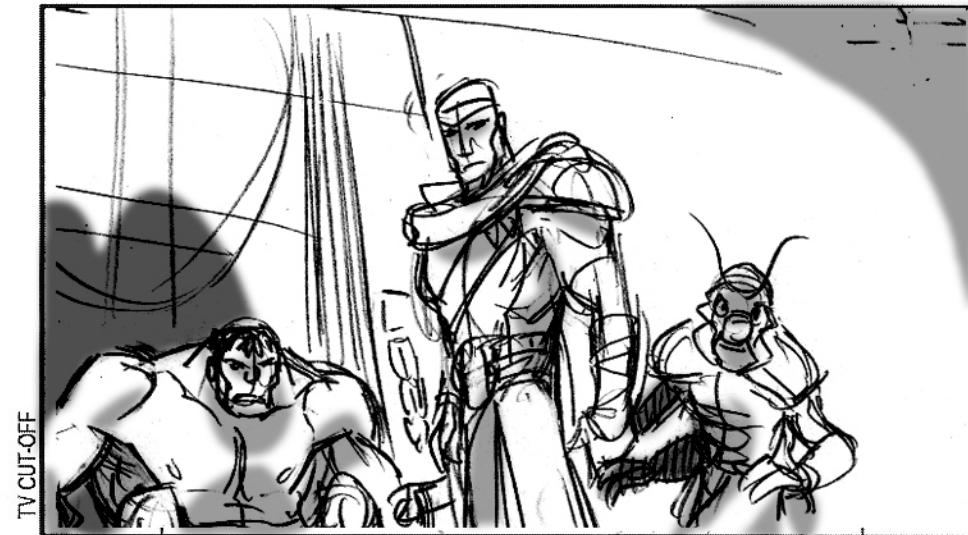
dialog

Laven (vo): ...where our deaths are scheduled for today's entertainment!

dialog

SCENE 13

PANEL 1

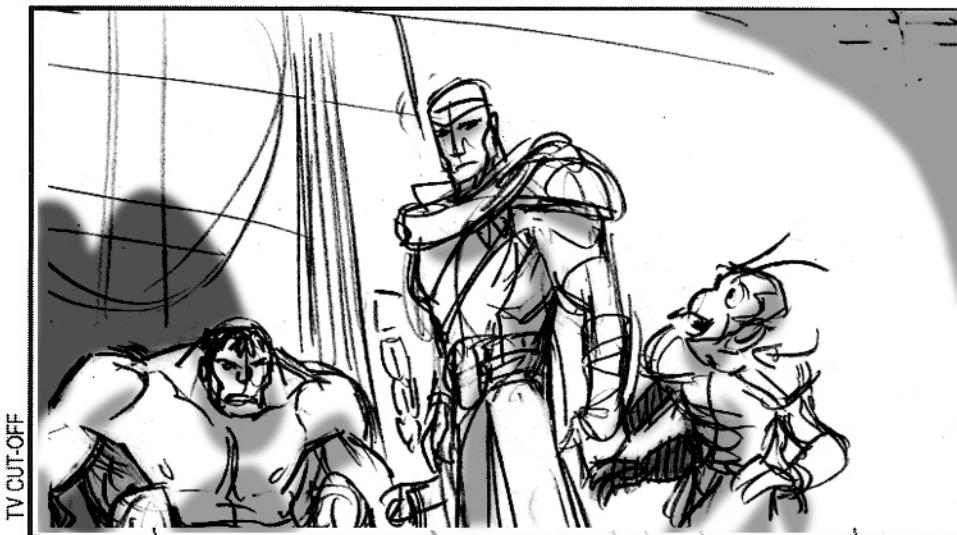


action

Miek: Miek a hider....

SCENE cont'd

PANEL 2



action

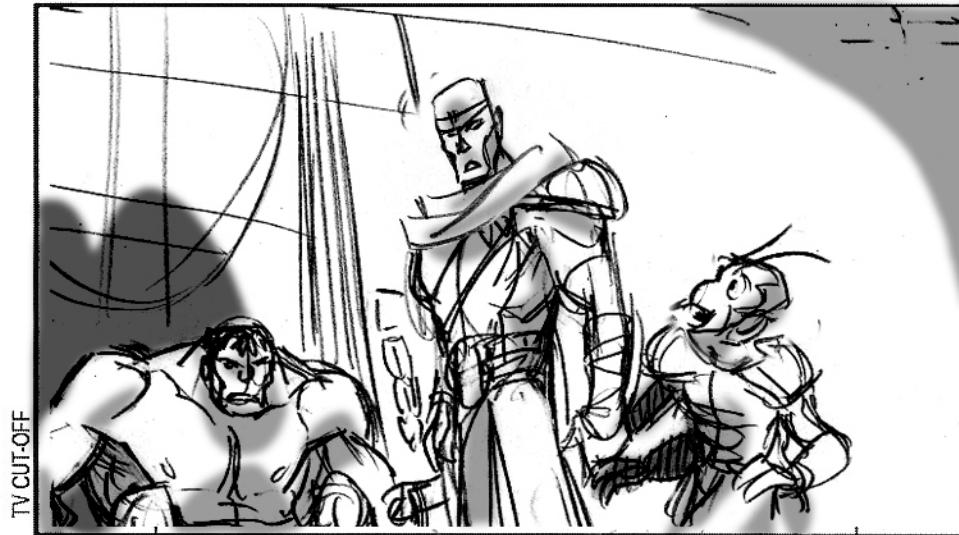
Miek turns to Laven

dialog

...not a fighter!

SCENE 13 cont'd

PANEL 3



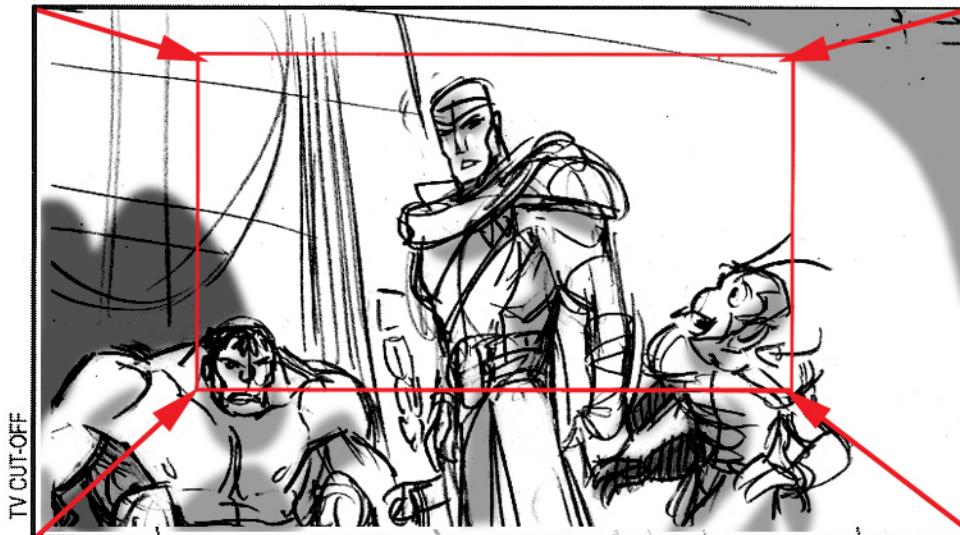
action

dialog

Laven: Today we're all fighters, Miek,...

SCENE cont'd

PANEL 4



action

dialog

trk in to Laven

...and we must stand together if
we hope to survive this --

SCENE 14

PANEL 1



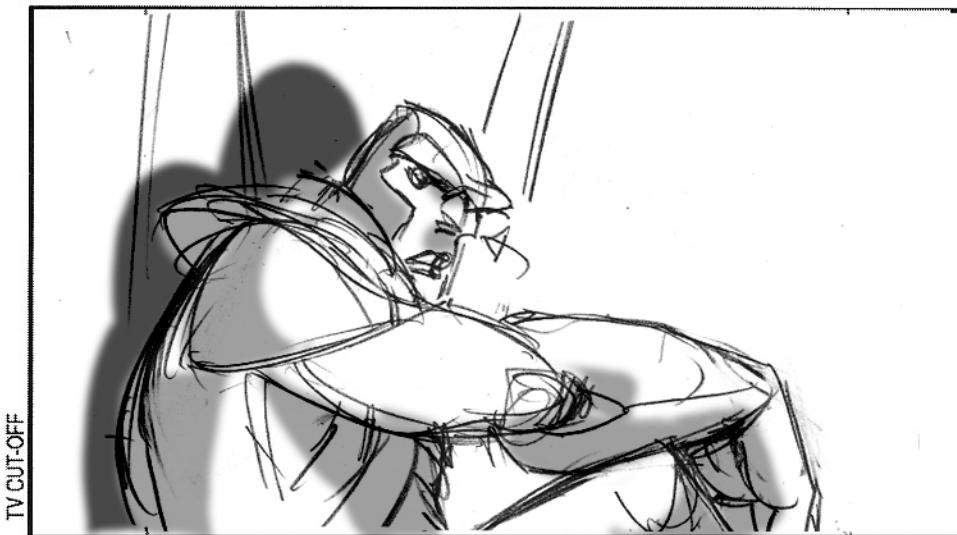
action

dialog

Korg: You have...

SCENE cont'd

PANEL 2



action

dialog

Korg looks over

...a plan?

SCENE 15

PANEL 1



action

dialog

Laven: Yes, Korg, I do!

SCENE cont'd

PANEL 2



action

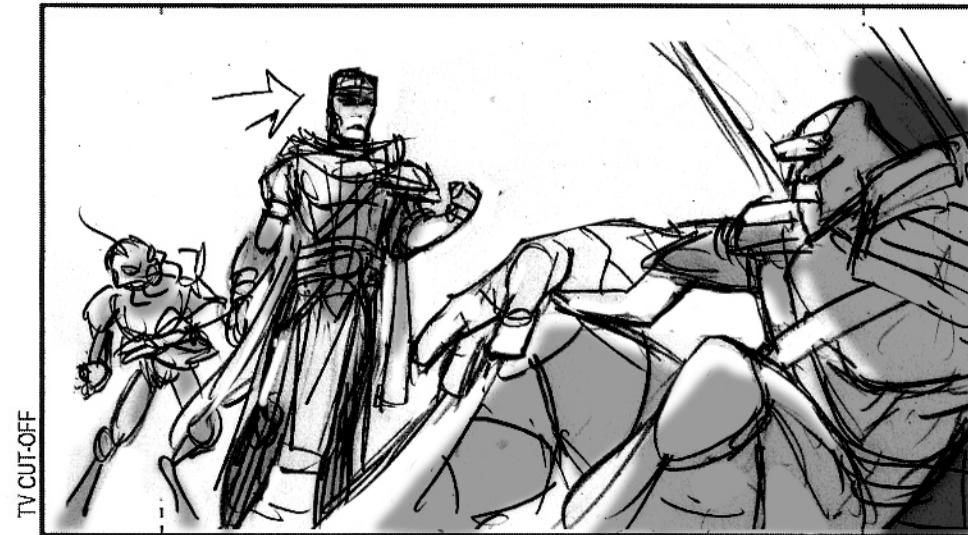
Laven walks towards cam

dialog

We'll use your strength and endurance...

SCENE 15 cont'd

PANEL 3



action

trk out as he walks towards Korg

dialog

Laven: ...by having you hold the front line -

SCENE 16

PANEL 1



action

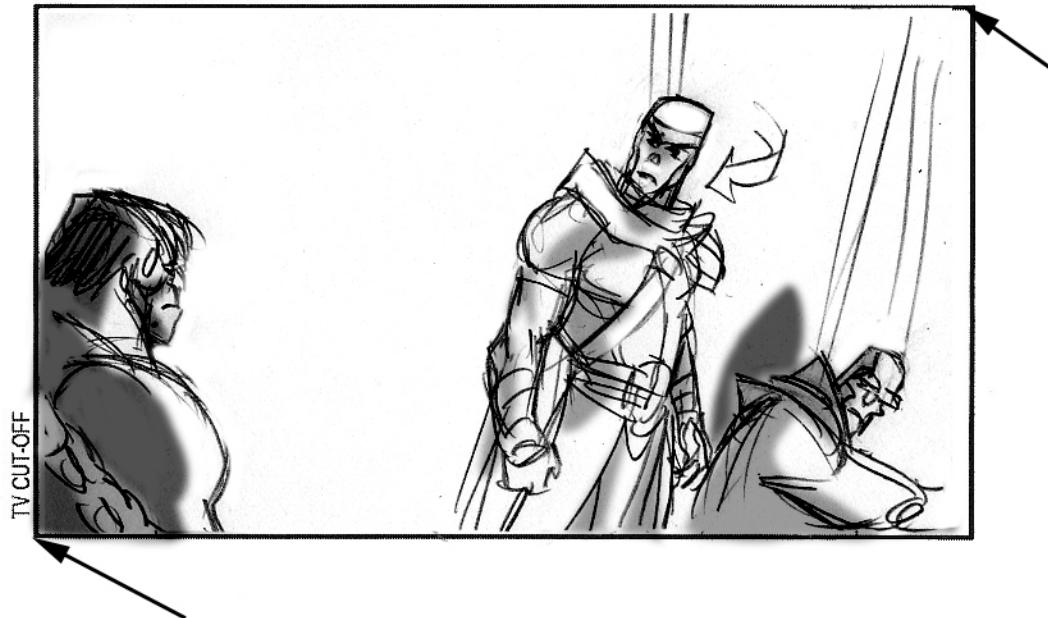
Laven stops - Korg turns

dialog

- You'll be tasked with weakening
our opponents -

SCENE 16 cont'd

PANEL 2



action

Laven turns to Hulk - trk up

dialog

Laven: Hulk, we'll need you to fight along side him.

SCENE 17

PANEL 1



action

Hulk scowls

dialog

SCENE 17 cont'd

PANEL 2



action

Hulk turns away

dialog

Hulk: <grunt>

SCENE 18

PANEL 1



action

Laven glares os

dialog

SCENE 18 cont'd

PANEL 2



action

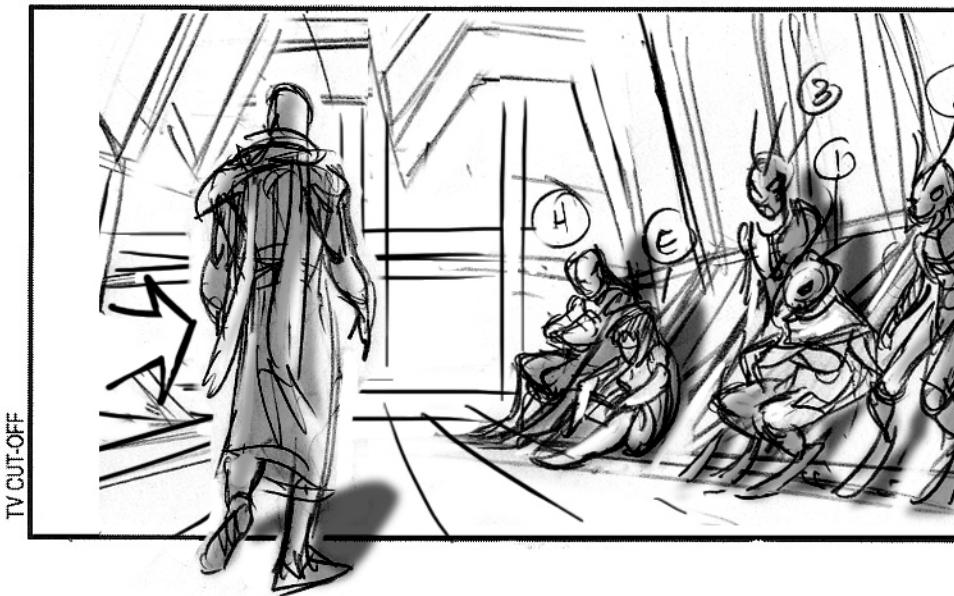
pan over as he looks os

dialog

Laven: Hiriom,...

SCENE cont'd

PANEL 3



action

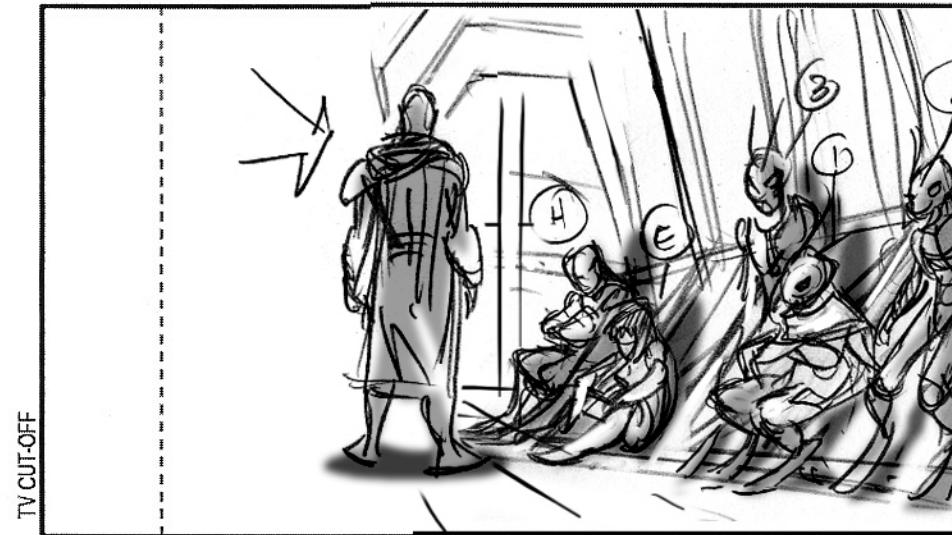
trk out as he walks towards Hiriom and Elloe

dialog

...your battles during the spike wars...

SCENE 18 cont'd

PANEL 4



action

Laven stops in front of them

dialog

Laven: ...are legendary!

SCENE 19

PANEL 1



action

dialog

Laven: You bring obvious skill,...

SCENE 19 cont'd

PANEL 2



action

Hiriom looks up

dialog

Laven: ...as well as speed and agility

SCENE 20

PANEL 1



action

dialog

SCENE 20 cont'd

PANEL 2



action

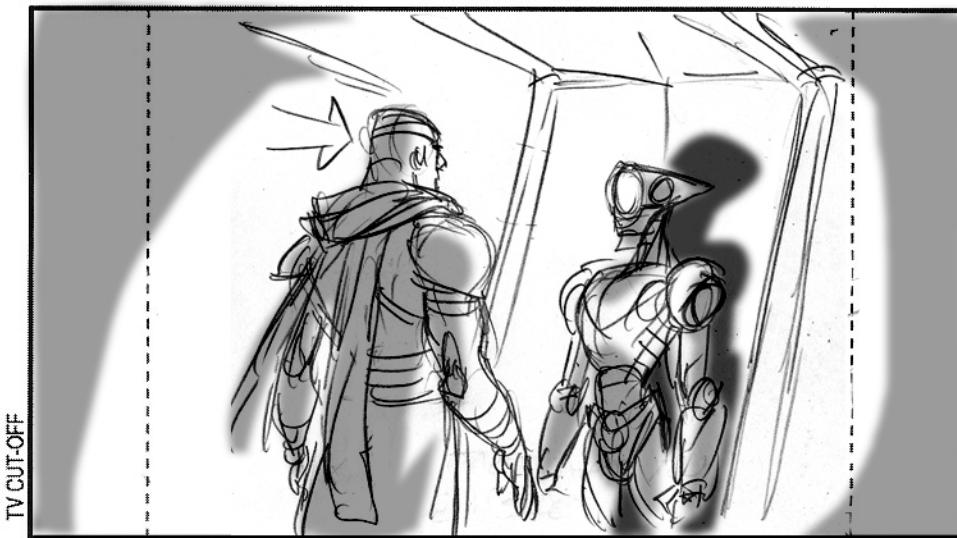
Laven turns towards Android - pan over and trk out as walks over to him

dialog

Laven: Android,...

SCENE cont'd

PANEL 3



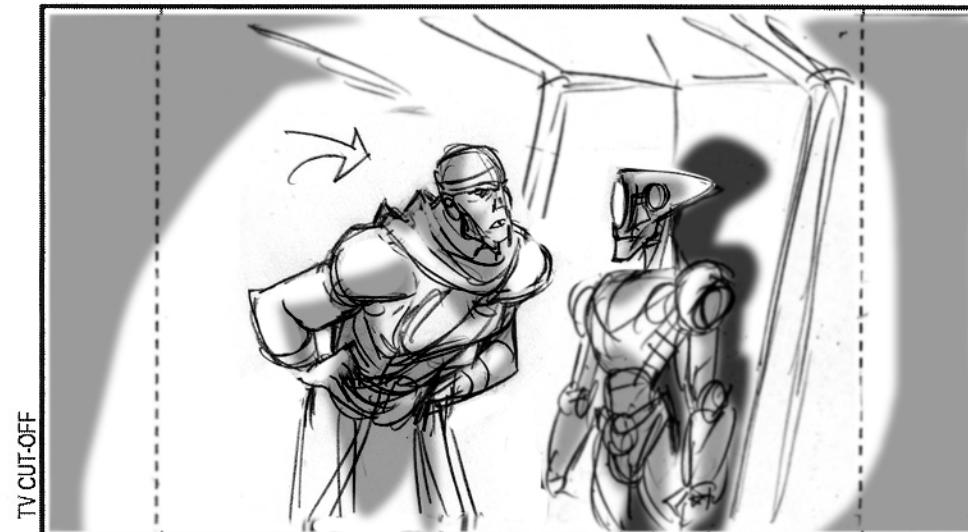
action

dialog

...the fact that you are here...

SCENE 20 cont'd

PANEL 4



action

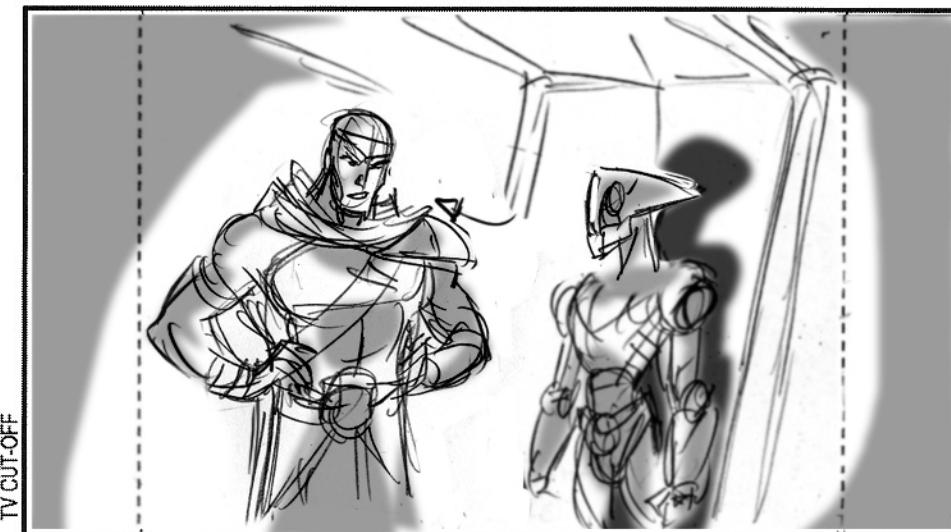
Laven walks around Android studying him

dialog

Laven: ...must mean some of your
warfare programing...

SCENE cont'd

PANEL 5



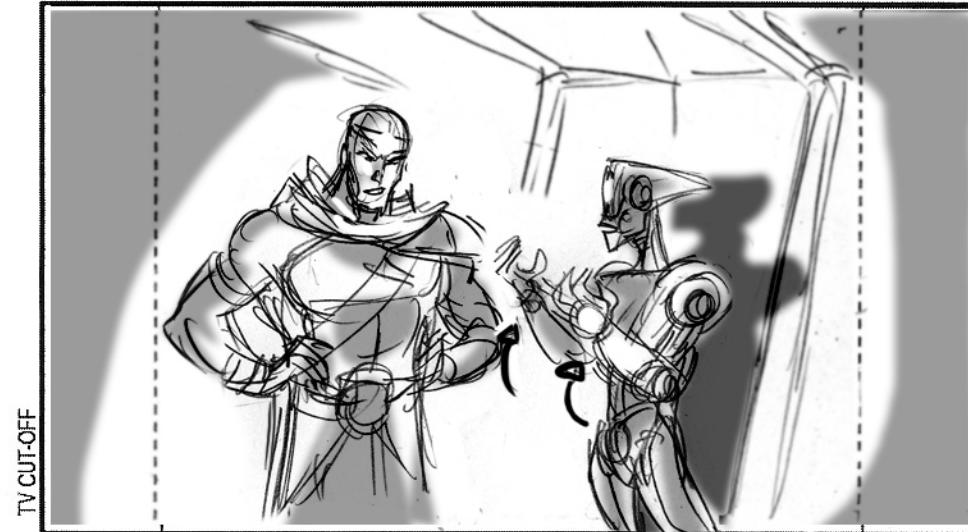
action

dialog

...is still intact!

SCENE 20 cont'd

PANEL 6



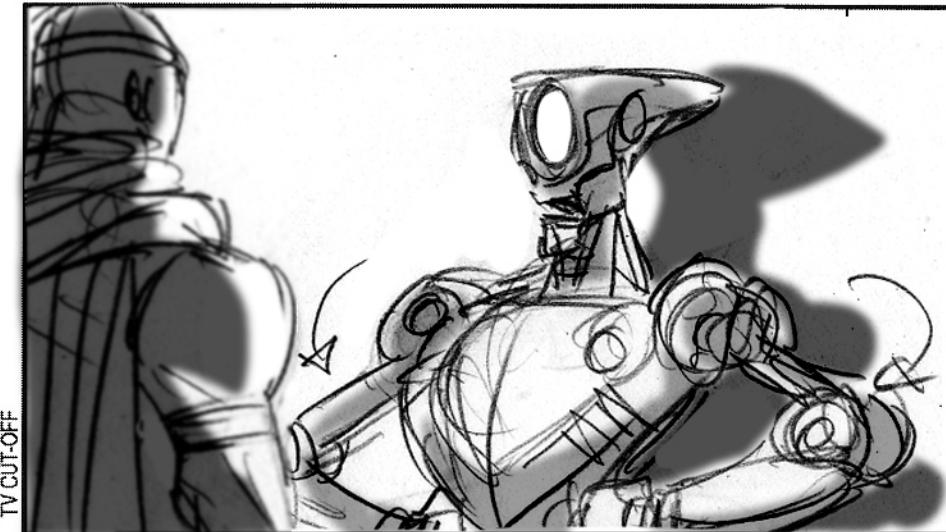
action

dialog

Android: I am proficient in hand
to hand combat....

SCENE 21

PANEL 1



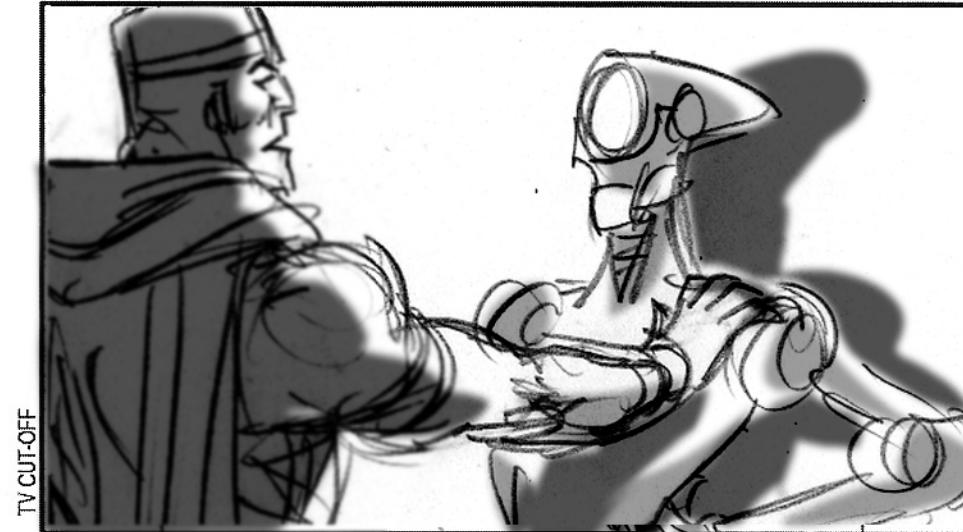
action

dialog

...I too should be on the front line!

SCENE 21 cont'd

PANEL 2



action

Laven puts hand on his shoulder

dialog

Laven: You'll serve best in second position...

SCENE 22

PANEL 1



action

dialog

...along with Hiriom and myself!

SCENE 22 cont'd

PANEL 2

PANEL



action

action

Pan with Laven as he walks away and to wards Miek

dialog

dialog

Laven: Miek, you and the other natives will join Elloe
in final position...

SCENE 23

PANEL 1



action

Bug #1 reacts...

dialog

Bug#1: No-no-no-no!!

SCENE cont'd

PANEL 2



action

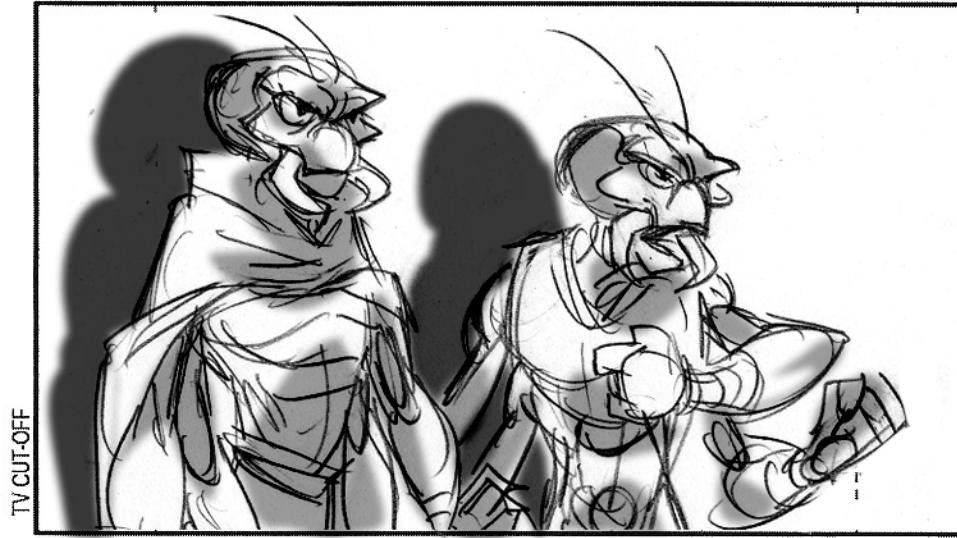
...and jumps up

dialog

We object!!

SCENE 23 cont'd

PANEL 3



action

Bug#2 reacts

dialog

Bug#2: We are Hive!!!

SCENE cont'd

PANEL 4



action

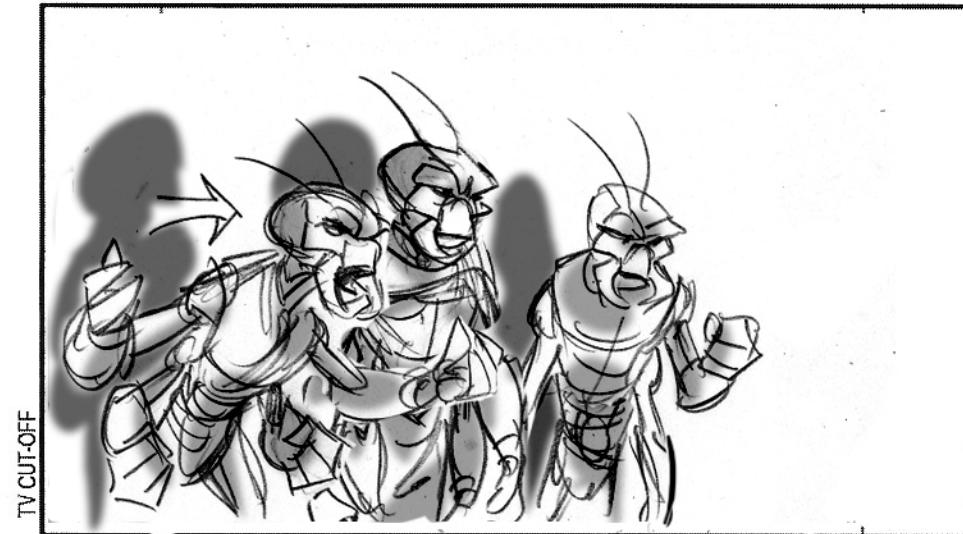
trk out to include Bug#3

dialog

He is outcast!!

SCENE 23 cont'd

PANEL 5



action

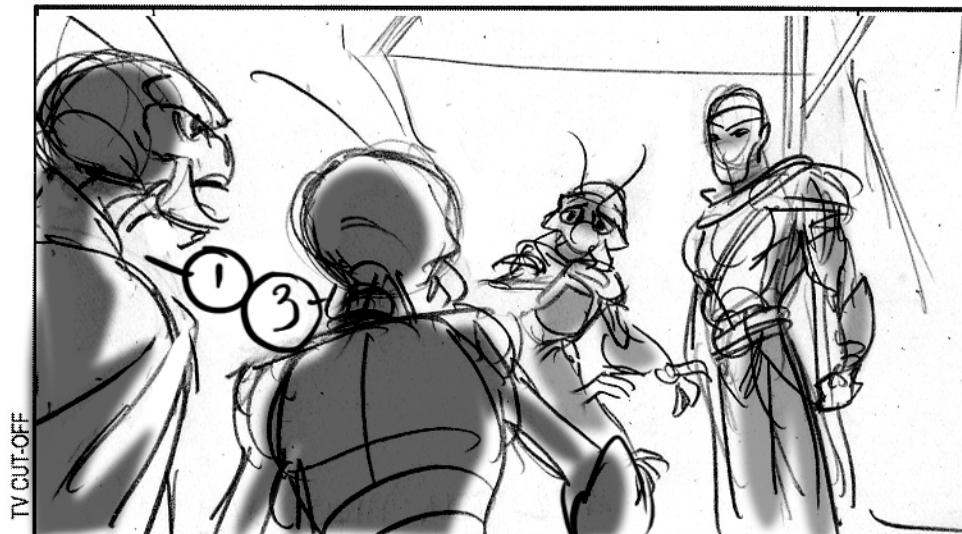
Bug#3 reacts

dialog

Bug#3: UNCLEAN!!!

SCENE 24

PANEL 1



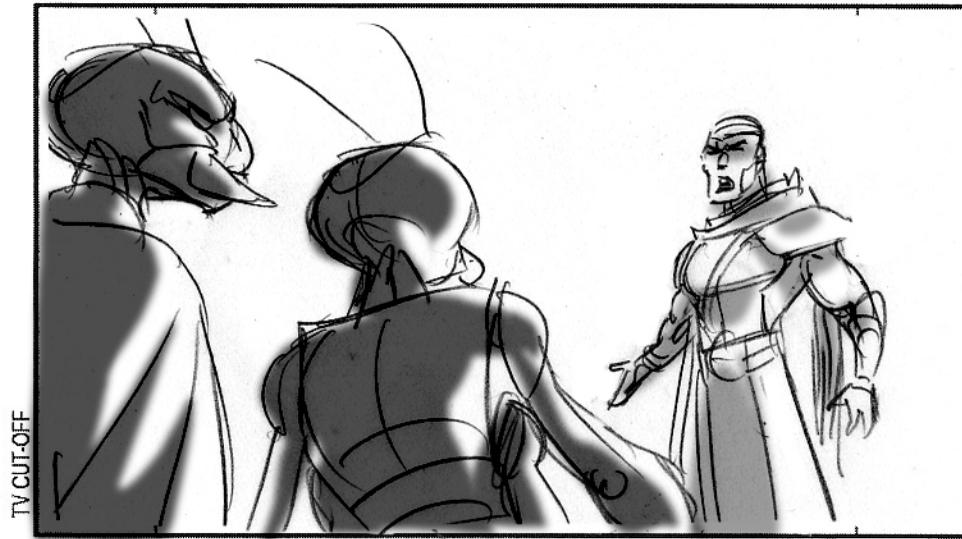
action

dialog

Bug#1: We will not join with the unhived -

SCENE 24 cont'd

PANEL 2



action

Laven reacts

dialog

Laven: Have you heard nothing I've said?!

SCENE 25

PANEL 1



action

dialog

We fight as a team or we die!!

SCENE 25 cont'd

PANEL 2



action

Bug#1 reacts

dialog

Bug#1: You demand too much!!

SCENE cont'd

PANEL 3



action

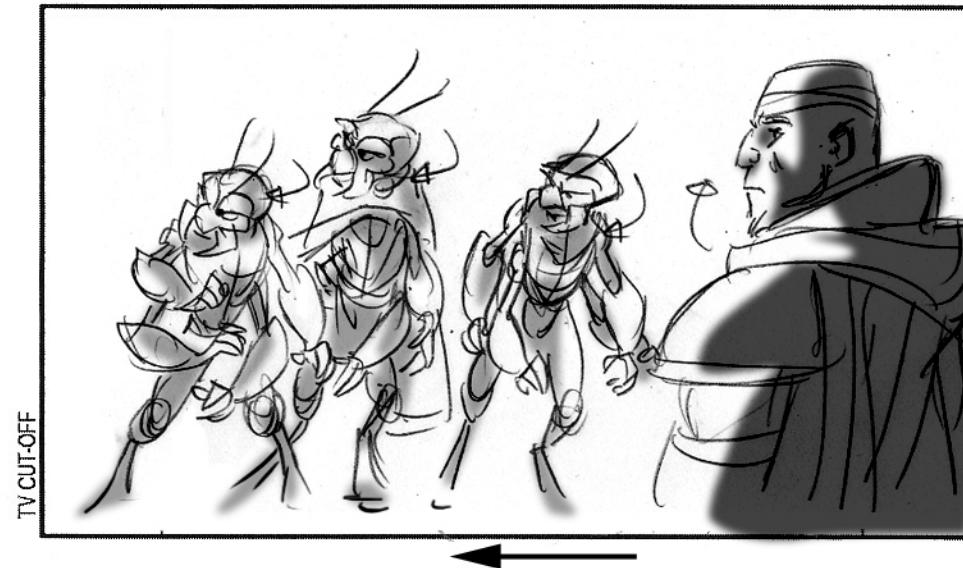
Bug #2 points at Laven

dialog

Bug#2: Especially one who has
served the Red King!!

SCENE 25 cont'd

PANEL 4



action

they all look over

dialog

Elloe (os): How dare you....

SCENE 26

PANEL 1



action

Elloe starts to rise

dialog

...question...

Project:

26 cont'd
SCENE



2

SEQ 3 PAGE 42

cont'd
SCENE



3
PANEL

action

trk with Elloe as she stands

dialog

Elloe: ...his loyalty!!

action

pan with her

dialog

Commander Laven is a prisoner...

SCENE 26 cont'd

PANEL 4

TV CUT-OFF



action

cam follows her to Bug#1

dialog

Elloe: ...because he joined the resistance
fight against that bloody tyrant!

SCENE cont'd

PANEL 5

TV CUT-OFF

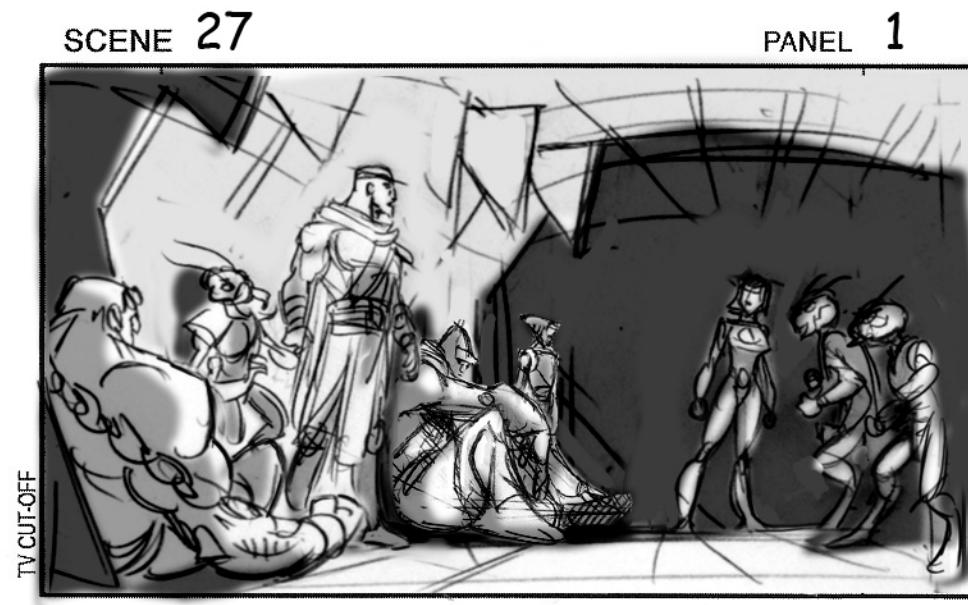


action

they both react

dialog

Laven (os): Elloe, it's alright...

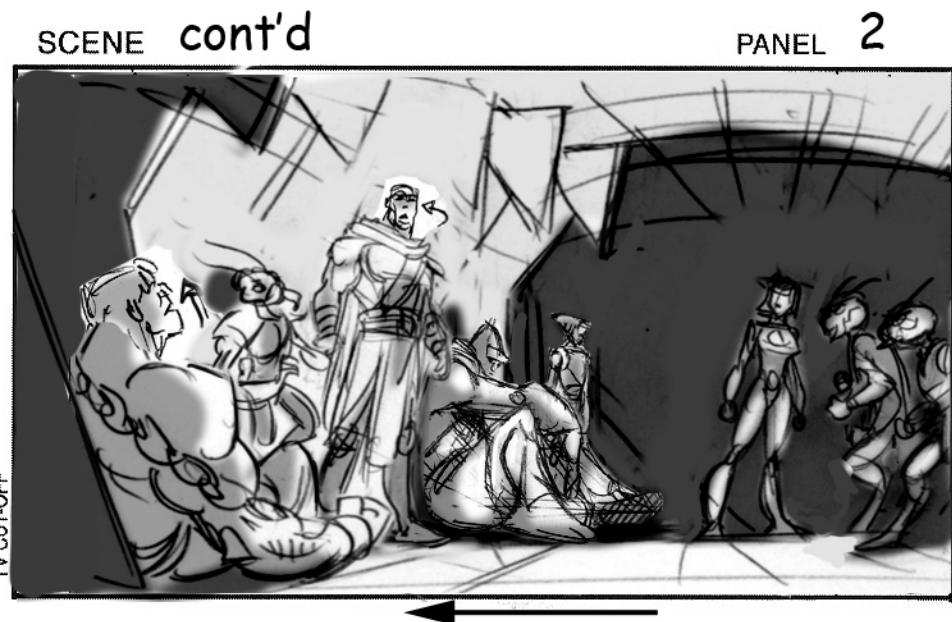


action

sfx: <transport stopping>

dialog

Laven: The time for talking is over...

action
adjust over as Laven turns to Hulk

Hulk looks up

dialog

... we've arrived!

SCENE 28

PANEL 1



action

Hulk looks up....

dialog

SCENE cont'd

PANEL 2



action

...and growls

dialog

Hulk: <growl>