

SCENE 1

PANEL 1



action  
Int Hidden Room  
Elloe reacts in shock

dialog

Elloe: NO! No, he was--

SCENE cont'd

PANEL 2



action  
she gets angry

dialog

--he was my father's friend!

SCENE 2

PANEL 1



action

she points to herself

dialog

**Elloe:** He was MY friend!!

SCENE cont'd

PANEL 2



action

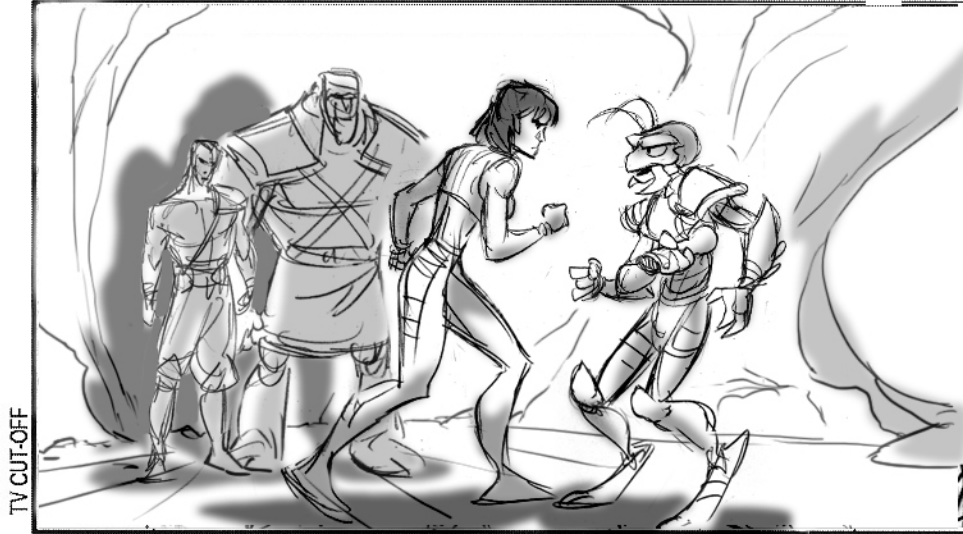
and then at Miek - trk out to include  
Korg and Hiroim

dialog

**Elloe:** What if you were wrong, Miek!?

SCENE 2 cont'd

PANEL 3



action

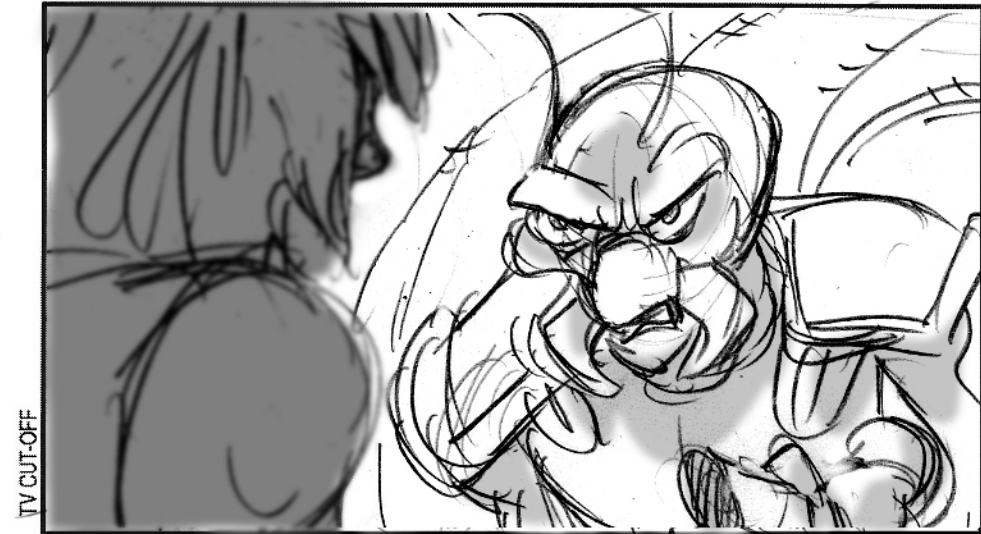
**Miek reacts**

dialog

**Miek: <KRIK!!>**

SCENE 3

PANEL 1



action

dialog

**Hiroim (vo): Elloe,...**

SCENE 4

PANEL 1



action

Hiroim moves forward

dialog

**Hiroim:** ...he bears the wounds of an attack...

SCENE cont'd

PANEL 2



action

trk in as he puts a hand on her shoulder

dialog

...we've been betrayed...

SCENE 4 cont'd

PANEL 3



action

they both look OS

dialog

**Hiroim:** ...and we should be thanking  
the divine creator that Miek was  
able to stop him!

SCENE cont'd

PANEL 4



action

cam follows her as she walks away

dialog

SCENE 5

PANEL 1



TV CUT-OFF

action  
Korg watches

dialog

SCENE cont'd

PANEL 2



TV CUT-OFF

—————→ adjust

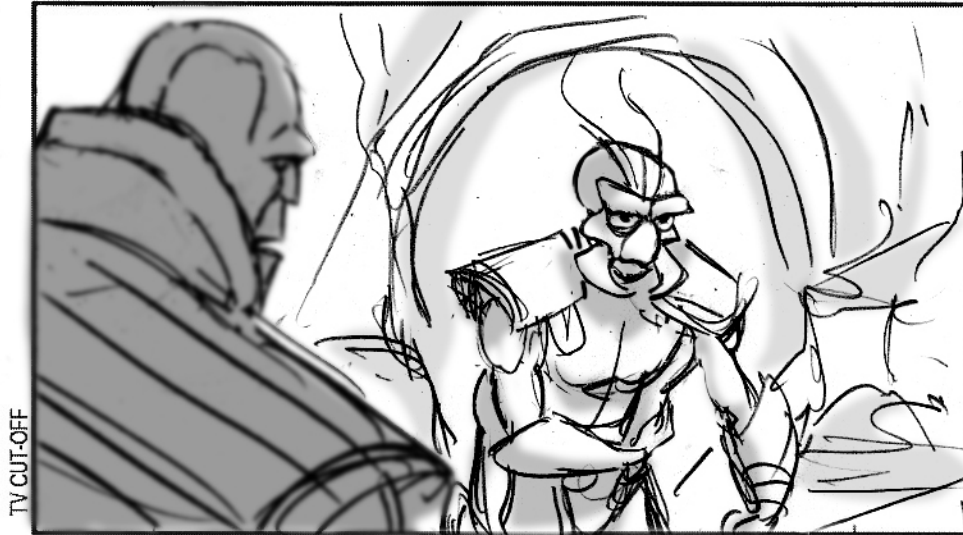
action  
adjust cam as he turns

dialog

**Korg:** And you killed him...

SCENE 6

PANEL 1



action

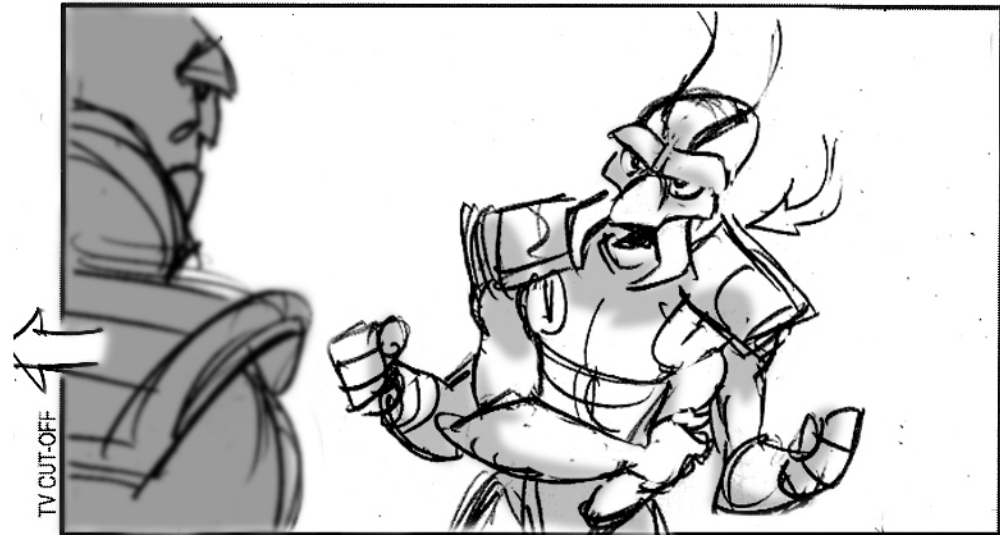
OTS to Miek

dialog

**Korg:** ...all by yourself!?

SCENE cont'd

PANEL 2



action

trk in as Miek turns

dialog

**Miek:** Miek a fighter not a hider!!



SCENE 7

PANEL 1



action

Korg pats Miek's shoulder

dialog

**Korg:** Good job, little bug!

SCENE cont'd

PANEL 2



action

trk in slightly as Hiroim steps forward

dialog

**Hiroim:** Now, you're sure the King  
saw you, Miek?



SCENE 8

PANEL 1



action

CU Miek

dialog

Miek: Yes!,,,

SCENE cont'd

PANEL 2



action

'bugs' his eyes

dialog

...BIG eyes!!

SCENE 8 cont'd

PANEL 3



TV CUT-OFF

action

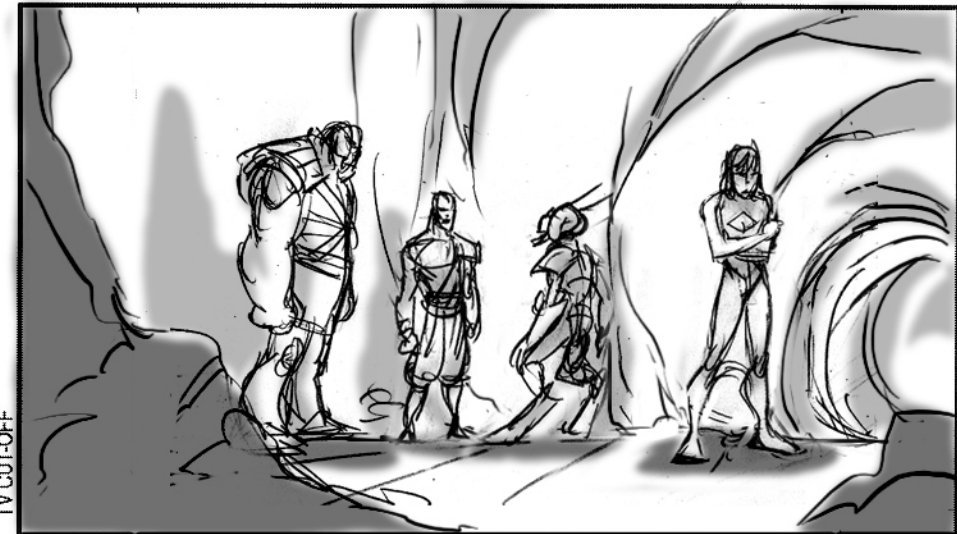
he glares

dialog

**Miek:** ...very surprised!!

SCENE 9

PANEL 1



TV CUT-OFF

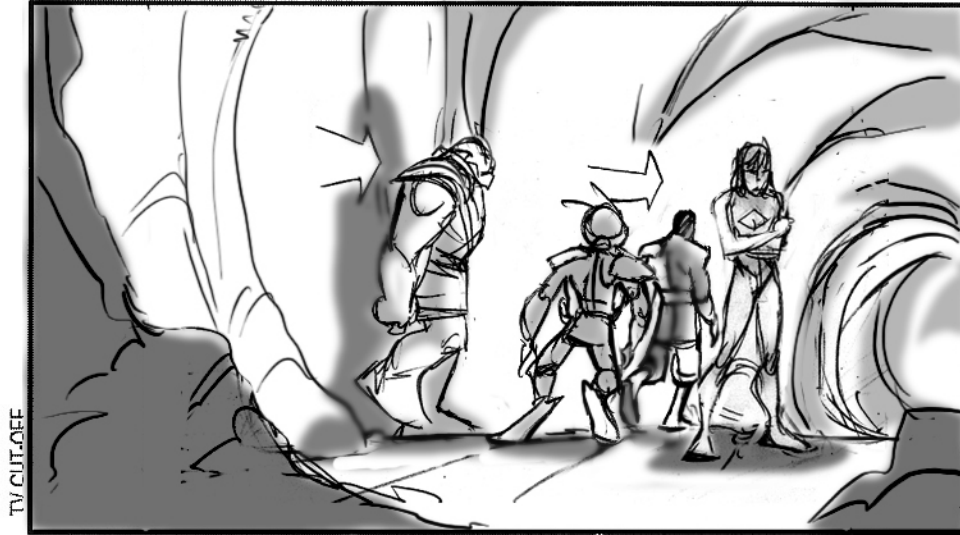
action

dialog

**Hiroim:** Then he knows something's gone wrong...

SCENE 9 cont'd

PANEL 2



action

Hiroim turns and walks to exit  
Korg follows him and Miek watches

dialog

**Hiroim:** ...we have to leave now!

SCENE 10

PANEL 1



action

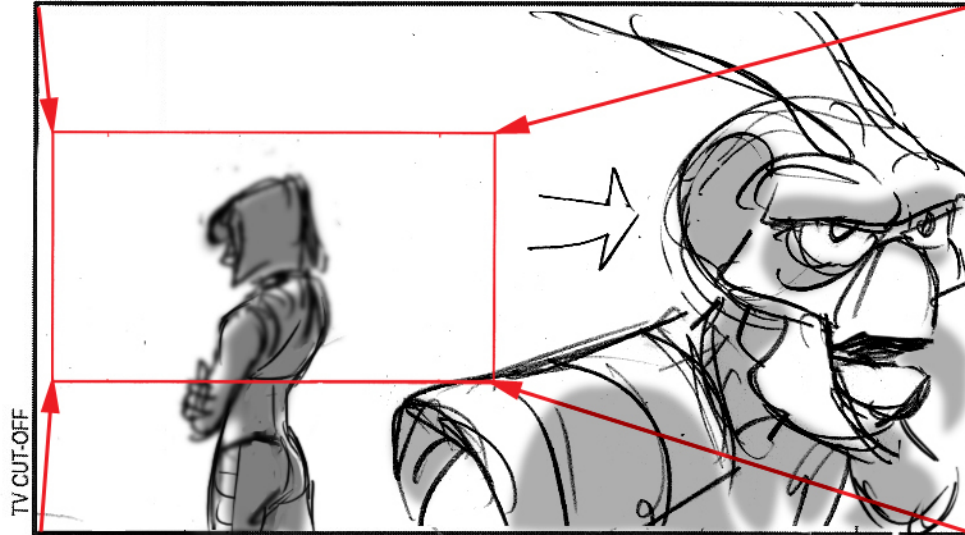
Korg cont's OS as Miek speaks

dialog

**Miek:** Miek will show you where...

SCENE 10 cont'd

PANEL 2



action trk in to Elloe as Miek exits sc

dialog  
**Miek:** ...weapons hiding!

SCENE cont'd

PANEL 3



action she turns

dialog

SCENE 10 cont'd

PANEL 4



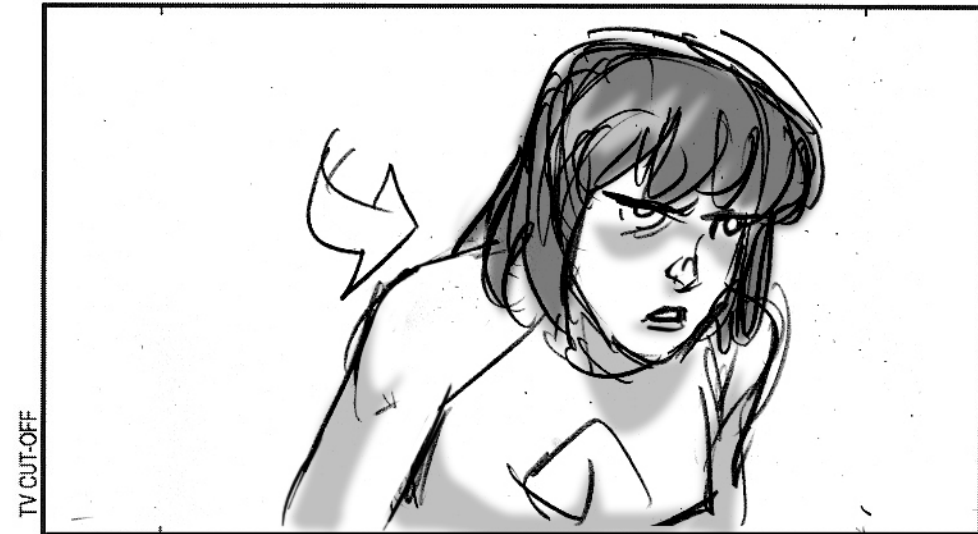
action

Elloe looks frustrated...

dialog

SCENE cont'd

PANEL 5



action

...and decides to follow - pan slightly with her

dialog